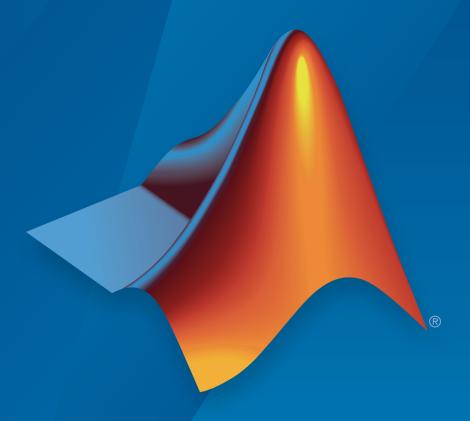
Stateflow[®]

Reference



MATLAB® SIMULINK®



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Stateflow® Reference

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Contents

	Functions — Alphabetical List
_	Block Reference
2	

Functions — Alphabetical List

sfclipboard

Stateflow clipboard object

Syntax

object = sfclipboard

Description

object = sfclipboard returns a handle to the Stateflow[®] clipboard object, which you use to copy objects from one chart or state to another.

Examples

Copy the init function from the Init chart to the Pool chart in the sf pool model:

```
sf pool;
% Get handle to the root object
rt = sfroot;
% Get handle to 'init' function in Init chart
f1 = rt.find('-isa', 'Stateflow.EMFunction', 'Name', 'init');
% Get handle to Pool chart
chP = rt.find('-isa', 'Stateflow.Chart', 'Name', 'Pool');
% Get handle to the clipboard object
cb = sfclipboard;
% Copy 'init' function to the clipboard
cb.copy(f1);
% Paste 'init' function to the Pool chart
cb.pasteTo(chP);
% Get handle to newly pasted function
f2 = chP.find('-isa', 'Stateflow.EMFunction', 'Name', 'init');
% Reset position of new function in the Pool chart
f2.Position = [90 180 90 60];
```

More About

"Getting a Handle on Stateflow API Objects"

• "Access the Chart Object"

See Also

sfgco | sfnew | sfroot | stateflow

sfclose

Close chart

Syntax

```
sfclose
sfclose('chart_name')
sfclose('all')
```

Description

```
sfclose closes the current chart.
sfclose('chart_name') closes the chart called 'chart_name'.
sfclose('all') closes all open or minimized charts. 'all' is a literal string.
```

See Also

```
sfnew | sfopen | stateflow
```

sfdebugger

Open Stateflow Debugger

Syntax

```
sfdebugger
sfdebugger('model_name')
```

Description

sfdebugger opens the Stateflow Debugger for the current model.

<code>sfdebugger('model_name')</code> opens the debugger for the Simulink model called 'model_name'. Use this input argument to specify which model to debug when you have multiple models open.

More About

• "Debug Run-Time Errors in a Chart"

See Also

sfexplr | sfhelp | sflib

sfexplr

Open Model Explorer

Syntax

sfexplr

Description

sfexplr opens the Model Explorer. A model does not need to be open.

More About

· "Use the Model Explorer with Stateflow Objects"

See Also

sfdebugger | sfhelp | sflib

sfgco

Recently selected objects in chart

Syntax

object = sfgco

Description

object = sfgco returns a handle or vector of handles to the most recently selected
objects in a chart.

Output Arguments

object

Handle or vector of handles to the most recently selected objects in a chart

Empty matrix No charts are open, or you have no edited charts.

Handle to the chart most recently clicked You clicked in a chart, but did not select

any objects.

Handle to the selected object You selected one object in a chart.

Vector of handles to the selected objects You selected multiple objects in a chart.

Vector of handles to the most recently You selected multiple objects in multiple selected objects in the most recently charts.

Examples

selected chart

Zoom in on a state after clicking it:

myState = sfgco;

% Zoom in on the selected state myState.fitToView;

More About

- "Getting a Handle on Stateflow API Objects"
- "Zoom a Chart Object Using the API"

See Also

sfnew | sfroot | stateflow

sfhelp

Open Stateflow online help

Syntax

sfhelp

Description

sfhelp opens the Stateflow online help in the MATLAB® Help browser.

See Also

sfdebugger | sfexplr | sfnew | stateflow

sflib

Open Stateflow library window

Syntax

sflib

Description

sflib opens the Stateflow block library. From this library, you can drag Stateflow blocks into Simulink models and access the Stateflow Examples Library.

See Also

sfdebugger | sfexplr | sfhelp | sfnew

sfnew

Create model containing empty Stateflow block

Syntax

```
sfnew
sfnew('chart_type')
sfnew('model_name')
sfnew('chart_type','model_name')
```

Description

sfnew creates an untitled model with an empty chart. Stateflow sets the default action language for new charts to MATLAB. To change the default action language to C, use the command sfpref ('ActionLanguage', 'C'). For more information, see "Modify the Action Language for a Chart".

sfnew('chart_type') creates an untitled model that contains an empty block of type
chart_type.

sfnew('model_name') creates a model called model_name with an empty chart with the default action language.

sfnew('chart_type', 'model_name') creates a model called model_name with an empty block of type chart type.

Input Arguments

chart_type

Empty block to add to an empty model:

- MATLAB

Use a chart that supports MATLAB expressions in Stateflow actions

-C Use a chart that supports C expressions

in Stateflow actions

-Mealy Use a chart that supports only Mealy

state machine semantics

-Moore Use a chart that supports only Moore

state machine semantics

-TT Use a truth table

-STT Use a state transition table

model_name

Name of the model.

Examples

Create a untitled model with an empty chart that uses MATLAB as the action language:

sfnew()

Create a model called MyModel with an empty chart that uses only Mealy semantics:

```
sfnew('-Mealy','MyModel')
```

Create a model called MyModel with an empty chart that uses only Moore semantics:

```
sfnew('-Moore','MyModel')
```

More About

- "Model Event-Driven System"
- "Create Mealy and Moore Charts"
- "Build Model with Stateflow Truth Table"
- "Syntax for States and Transitions"

See Also

```
sfhelp | sfprint | sfroot | sfsave | stateflow
```

sfopen

Open existing model

Syntax

sfopen

Description

sfopen prompts you for a model file and opens the model that you select from your file system.

See Also

sfclose | sfdebugger | sfexplr | sflib | sfnew | stateflow

sfprint

Print graphical view of charts

Syntax

```
sfprint
sfprint(objects)
sfprint(objects,format)
sfprint(objects,format,output_option)
sfprint(objects,format,output_option,print_entire_chart)
```

Description

sfprint prints a PostScript file of the current chart to the default printer.

sfprint (objects) prints a PostScript file of all charts specified by objects to the default printer.

sfprint(objects, format) prints all charts specified by objects in the specified format to output files. Each output file matches the name of the chart and the file extension matches the format.

sfprint(objects, format, output_option) prints all charts specified by objects in the specified format to the file or printer specified in output_option.

sfprint(objects, format, output_option, print_entire_chart) prints all charts specified by objects in the specified format to the file or printer specified in output_option. As specified in print_entire_chart, prints either a complete or current view.

Examples

Print open chart

sfprint

Prints current chart to the default printer.

Print PostScript file of all charts specified in path

```
sfprint('sf car/shift logic');
```

Prints the chart with the path 'sf_car/shift_logic' in PostScript format to the default printer.

Print chart specified in path to a JPG file format.

```
sfprint('sf car/shift logic','jpg')
```

Prints a copy of the chart 'sf_car/shift_logic' in JPG format to the file 'sf_car_shift_logic.jpg'.

Print chart in TIFF format to the clipboard.

```
sfprint(gcs,'tif','clipboard')
```

Prints the chart in the current system to the clipboard in TIFF format.

Print the current view of a chart.

```
sfprint('sf_car/shift_logic','png','file',0)
```

Prints the current view of 'sf_car/shift_logic' in a PNG format to the file 'sf_car_shift_logic.png'.

Input Arguments

objects — Identifier of charts to print

```
gcb (default) | gcs | string
```

Identifier of charts to print, specified as a command or a string. Use:

- gcb to specify the current block of the model.
- gcs to specify the current system of the model.
- a string to specify the path of a chart, model, subsystem, or block.

```
Example: sfprint(gcs)
```

Prints all the charts in the current system to the default printer.

```
Example: sfprint('sf_pool/Pool')
```

Prints the complete chart with the path 'sf pool/Pool' to the default printer.

format — Output format of printed charts specified as a string

```
'bitmap' | 'eps' | 'epsc' | 'jpg' | 'meta' | 'png' | 'ps' | 'psc' | 'tif'
```

Output format of the printed charts specified as one of these string values:

'bitmap'	Save the chart image to the clipboard as a bitmap (for Windows® operating systems only)
'eps'	Generate an encapsulated PostScript file
'epsc'	Generate a color encapsulated PostScript file
'jpg'	Generate a JPEG file
'meta'	Save the chart image to the clipboard as a metafile (for Windows operating systems only)
'png'	Generate a PNG file
'ps'	Generate a PostScript file
'psc'	Generate a color PostScript file
'tif'	Generate a TIFF file

Example: sfprint('sf_car/shift_logic','jpg')

Prints the complete chart with the path 'sf_car/shift_logic' in a JPEG format to a file in the current folder named 'sf_car_shift_logic.jpg'.

Data Types: char

output_option — Name of the printer or output file

```
'file' (default) | string | 'clipboard' | 'promptForFile' | 'printer'
```

Name of the output file or printer specified as one of these values:

'file'	Send output to a default file with the name
	<pre>chart_name.file_extension. The file</pre>
	name is the name of the chart, with an
	extension that matches the output format.

string Specify the name of the output file with a

string.

'clipboard' Copy output to the clipboard

'promptForFile' Prompts the user interactively for path and

file name.

'printer' Send output to the default printer (use only

with 'ps', or 'eps' formats)

Example: sfprint('sf car/shift logic', 'png', 'myFile')

Prints the complete chart whose path is 'sf_car/shift_logic' in the PNG format to a file in the current folder with the name 'myFile'.png.

```
Example: sfprint('sf_car/shift_logic, 'ps', 'promptForFile')
```

Prints all charts in the current block of the model in PostScript format. An interactive window opens for each chart to prompt you for the path and name of the output file.

Data Types: char

print_entire_chart — View of charts to print 1 (default) | 0

View of charts to print specified as a integer of value 0 or 1. A value of 1 prints the complete views of all the charts, whereas a value of 0 prints the current views of all the charts.

```
Example: sfprint(gcs,'png','file',0)
```

Prints the current view of all charts in the current system in PNG format using default file names.

See Also

```
gcb | gcs | sfhelp | sfnew | sfsave | stateflow
```

sfroot

Root object

Syntax

```
object = sfroot
```

Description

object = sfroot returns a handle to the top-level object in the Stateflow hierarchy of objects. Use the root object to access all other objects in your charts when using the API.

Examples

Zoom in on a state in your chart:

```
old_sf_car;
% Get handle to the root object
rt = sfroot;
% Find the state with the name 'first'
myState = rt.find('-isa','Stateflow.State','Name','first');
% Zoom in on that state in the chart
myState.fitToView;
```

More About

- · "Getting a Handle on Stateflow API Objects"
- "Access the Chart Object"

See Also

```
sfclipboard | sfgco
```

sfsave

Save chart in current folder

Syntax

```
sfsave
sfsave('model_name')
sfsave('model_name','new_model_name')
sfsave('Defaults')
```

Description

sfsave saves the chart in the current model.

```
sfsave('model_name') saves the chart in the model called 'model_name'.

sfsave('model_name', 'new_model_name') saves the chart in 'model_name' to 'new model name'.
```

sfsave('Defaults') saves the settings of the current model as defaults. 'Defaults' is a literal string.

The model must be open and the current folder must be writable.

Examples

Develop a script to create a baseline chart and save it in a new model:

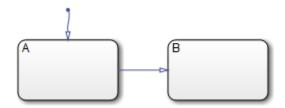
```
bdclose('all');
% Create an empty chart in a new model
sfnew;
% Get root object
rt = sfroot;
```

```
% Get model
m = rt.find('-isa', 'Simulink.BlockDiagram');
% Get chart
chart1 = m.find('-isa', 'Stateflow.Chart');
% Create two states, A and B, in the chart
sA = Stateflow.State(chart1);
sA.Name = 'A';
sA.Position = [50 50 100 60];
sB = Stateflow.State(chart1);
sB.Name = 'B';
sB.Position = [200 50 100 60];
% Add a transition from state A to state B
tAB = Stateflow.Transition(chart1);
tAB.Source = sA;
tAB.Destination = sB;
tAB.SourceOClock = 3;
tAB.DestinationOClock = 9;
% Add a default transition to state A
dtA = Stateflow.Transition(chart1);
dtA.Destination = sA;
dtA.DestinationOClock = 0;
x = sA.Position(1) + sA.Position(3)/2;
y = sA.Position(2)-30;
dtA.SourceEndPoint = [x y];
% Add an input in1
d1 = Stateflow.Data(chart1);
d1.Scope = 'Input';
d1.Name = 'in1';
% Add an output out1
d2 = Stateflow.Data(chart1);
d2.Scope = 'Output';
d2.Name = 'out1';
% Save the chart in a model called "NewModel"
% in current folder
sfsave('untitled','NewModel');
```

Here is the resulting model:



Here is the resulting chart:



More About

• "Create a MATLAB Script of API Commands"

See Also

sfopen | sfclose | sfroot | sfnew | find

stateflow

Create empty chart

Syntax

stateflow

Description

stateflow creates an untitled model that contains an empty chart. The function also opens the Stateflow block library. From this library, you can drag Stateflow blocks into models or access the Stateflow Examples Library.

See Also

sflib | sfnew

Block Reference

Chart

Implement control logic with finite state machine

Library

Stateflow

Description



A *finite state machine* is a representation of an event-driven (reactive) system. In an event-driven system, the system responds to an event by making a transition from one state (mode) to another. This action occurs as long as the condition defining the change is true.

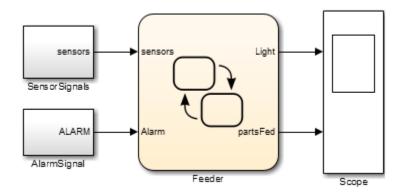
A Stateflow chart is a graphical representation of a finite state machine. *States* and *transitions* form the basic elements of the system. You can also represent stateless flow charts.

For example, you can use Stateflow charts to control a physical plant in response to events such as a temperature and pressure sensors, clocks, and user-driven events.

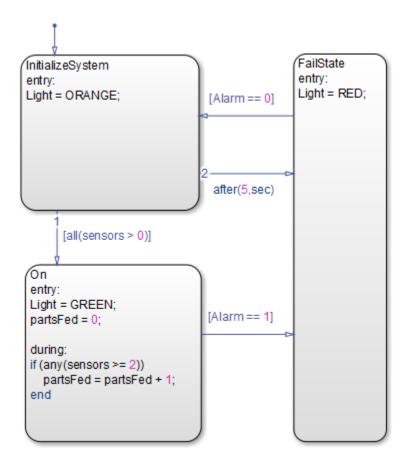
You can also use a state machine to represent the automatic transmission of a car. The transmission has these operating states: park, reverse, neutral, drive, and low. As the driver shifts from one position to another, the system makes a transition from one state to another, for example, from park to reverse.

A Stateflow Chart can use MATLAB or C as the action language to implement control logic.

This block diagram represents a machine on an assembly line that feeds raw material to other parts of the line. It contains a chart, Feeder, with MATLAB as the action language.



If you double-click the Feeder block in the model, the chart appears.



For a tutorial on this model, see "Model Event-Driven System".

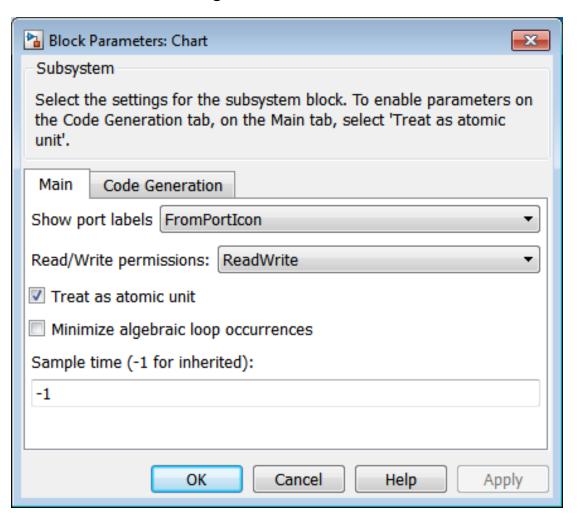
Data Type Support

The Chart block accepts input signals of any data type that Simulink supports, including fixed-point data and enumerated data types. For a description of data types that Simulink supports, refer to the Simulink documentation.

Floating-point inputs pass through the block unchanged. Boolean inputs to charts that use MATLAB as the action language pass directly as Boolean outputs. Boolean inputs to charts that use C as the action language are treated as double type.

You can declare local data of any type or size.

Parameters and Dialog Box



For a description of the block parameters, see the Subsystem block reference page in the Simulink documentation.

Characteristics

Direct Feedthrough	Yes, for Classic and Mealy charts.
	No, for Moore charts.
Sample Time	Specified in the Sample time parameter
Scalar Expansion	N/A
Dimensionalized	Yes
Zero-Crossing Detection	Yes, if enabled for continuous-time systems.
	For more information, see "When to Enable Zero-Crossing Detection".

State Transition Table

Represent modal logic in tabular format

Library

Stateflow

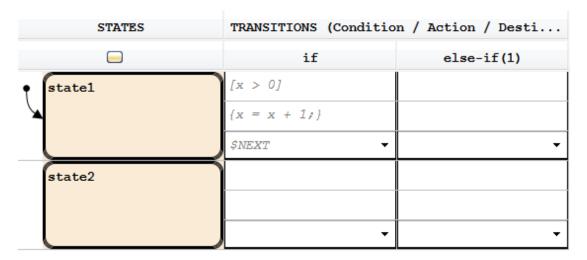
Description



Use this block when you want to represent modal logic in tabular format. The State Transition Table block uses only MATLAB as the action language.

State Transition Table Editor

If you double-click the State Transition Table block in **sflib**, the State Transition Table Editor shows the default layout of state-to-state transitions.



Using the State Transition Table Editor, you can:

- Add states and enter state actions
- · Add hierarchy among your states
- Enter conditions and actions for state-to-state transitions
- · Specify default transitions, inner transitions, and self-loop transitions
- Add input or output data and events
- · Set breakpoints for debugging
- · Run diagnostics to detect parser errors
- View auto-generated content as you edit the table

For more information about the State Transition Table Editor, see "State Transition Table Editor Operations" in the Stateflow documentation.

Adding Data and Events

You can add data and events from the State Transition Table Editor:

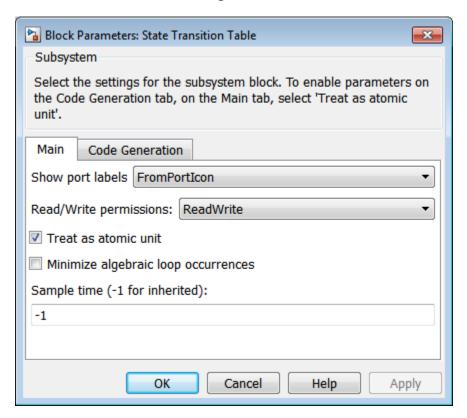
Element	Menu	Description
Inputs and	Table > Add Inputs & Outputs	You can add inputs from the model
outputs	> Data Input from Simulink	and outputs to the model.

Element	Menu	Description
	Table > Add Inputs & Outputs > Data Output to Simulink	
Data	Table > Add Other Elements	You can add these types of data:
		LocalConstantParameterData store memory
Input events	Table > Add Inputs & Outputs > Event Input from Simulink	An input event causes a State Transition Table block to execute when a Simulink control signal changes or through a Simulink block that outputs function-call events. You can use one of these input triggers: Rising edge Falling edge Either rising or falling edge Function call
Output events	Table > Add Inputs & Outputs > Event Output to Simulink	A output event triggers a function call to a subsystem. You can use one of these output triggers: • Function call • Either rising or falling edge For more information, see "Create a Function-Call Subsystem" .

Data Type Support

The State Transition Table block accepts input signals of any data type that Simulink supports, including fixed-point and enumerated data types.

Parameters and Dialog Box



For a description of the block parameters, see the Subsystem block reference page.

Characteristics

Direct Feedthrough	Yes
Sample Time	Specified in the Sample time parameter
Scalar Expansion	N/A
Dimensionalized	Yes
Zero-Crossing Detection	Yes, if enabled for continuous-time systems

For more information, see "When to Enable
Zero-Crossing Detection".

Truth Table

Represent logical decision-making behavior with conditions, decisions, and actions

Library

Stateflow

Description



The Truth Table block is a truth table function that uses MATLAB as the action language. Use this block when you want to use truth table logic directly in a Simulink model. This block requires a Stateflow license.

When you add a Truth Table block directly to a model instead of calling truth table functions from a Stateflow chart, these advantages apply:

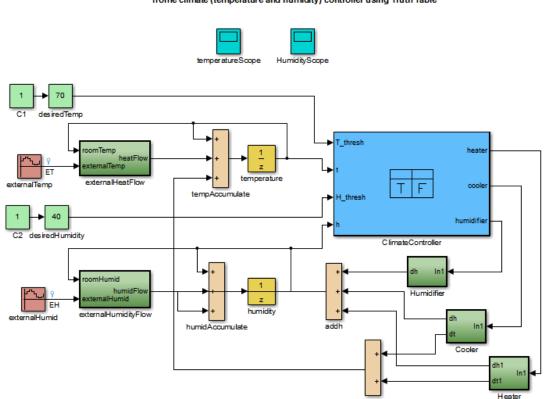
- It is a more direct approach, especially if your model requires only a single truth table.
- You can define truth table inputs and outputs to have inherited types and sizes.

The Truth Table block works with a subset of the MATLAB language that is optimized for generating embeddable C code. This block generates content as MATLAB code. As a result, you can take advantage of other tools to debug your Truth Table block during simulation.

For purely logical behavior, truth tables are easier to program and maintain than graphical functions. Truth tables also provide diagnostics that indicate whether you have too few (underspecified) or too many (overspecified) decisions for the conditions you specify.

The following model, sf_climate_control, shows a home environment controller that attempts to maintain a selected temperature and humidity. The model has a Truth Table

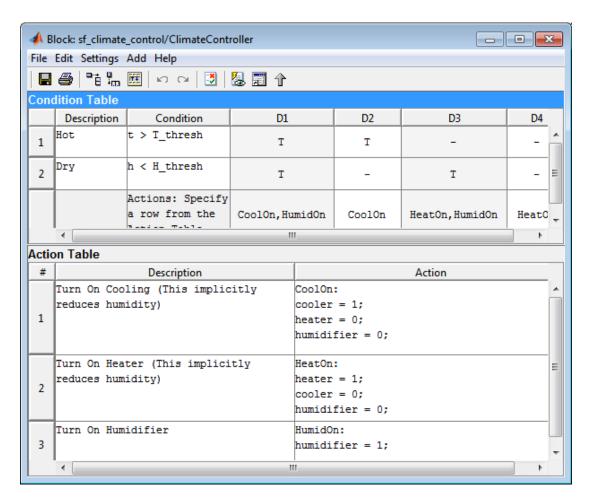
block, ClimateController, that responds to changes in room temperature (input t) and humidity (input h).



Home climate (temperature and humidity) controller using Truth Table

Truth Table Editor

If you double-click the Truth Table block in sf_climate_control, the Truth Table Editor opens to display its conditions, actions, and decisions. Here is the display for the Truth Table block named ClimateController.



The inputs t and h define the conditions, and the outputs heater, cooler, and humidifier define the actions for this Truth Table block.

Using the Truth Table Editor, you can:

- · Enter and edit conditions, actions, and decisions
- Add or modify Stateflow data and ports using the Ports and Data Manager
- · Run diagnostics to detect parser errors
- View generated content after simulation

For more information about the Truth Table Editor, see "Truth Table Editor Operations".

Ports and Data Manager

To add or edit data in a Truth Table block, open the Ports and Data Manager by selecting **Add > Edit Data/Ports** in the Truth Table Editor.

Using the Ports and Data Manager, you can add these elements to a Truth Table block.

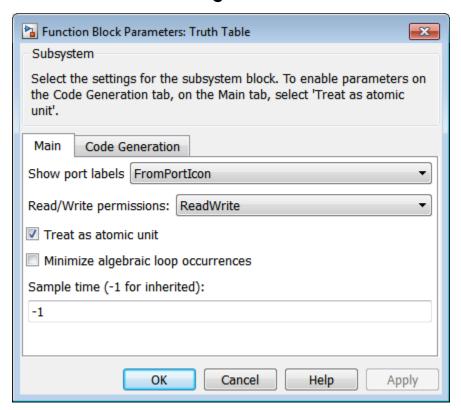
Element	Tool	Description
Data	101	You can add these types of data:
		• Local
		• Constant
		• Parameter
		Data store memory
Input trigger	₽	An input trigger causes a Truth Table block to execute when a Simulink control signal changes or through a Simulink block that outputs function-call events. You can use one of these input triggers: Rising edge Falling edge Either rising or falling edge Function call
		- 1
D 11		For more information, see "Define Events".
Function-call output	fx	A <i>function-call output</i> triggers a function call to a subsystem. For more information, see "Create"
Jacpar		a Function-Call Subsystem" in the Simulink
		documentation.

Data Type Support

The Truth Table block accepts signals of any data type that Simulink supports, including fixed-point and enumerated data types. The block also accepts frame-based signals. Truth Table blocks work with frame-based signals in the same way as MATLAB Function blocks (see "Add Frame-Based Signals" in the Simulink documentation).

For a discussion of data types that Simulink supports, refer to the Simulink documentation.

Parameters and Dialog Box



For a description of the block parameters, see the Subsystem block reference page in the Simulink documentation.

Characteristics

Direct Feedthrough	Yes
Sample Time	Specified in the Sample time parameter
Scalar Expansion	N/A
Dimensionalized	Yes
Zero-Crossing Detection	No